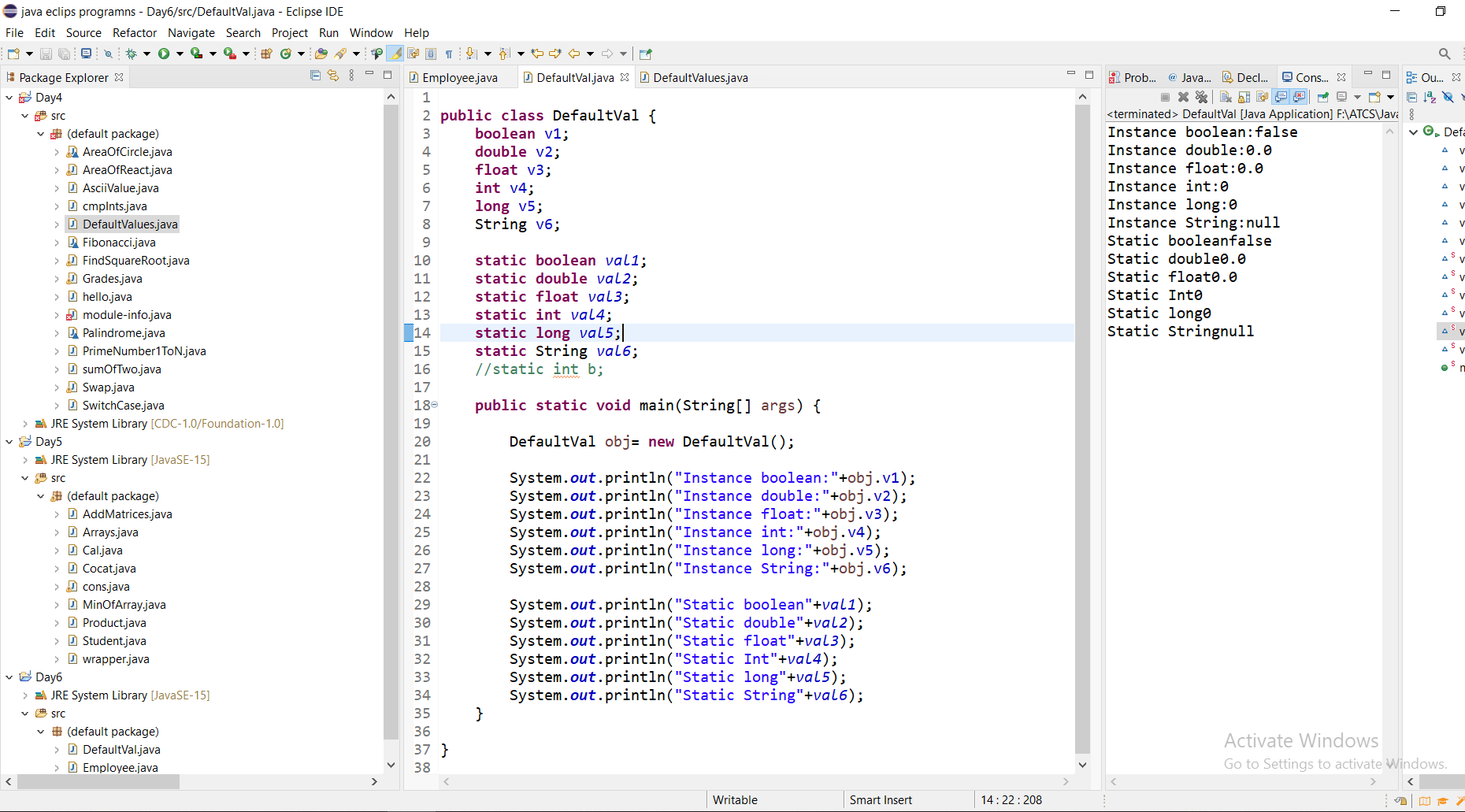
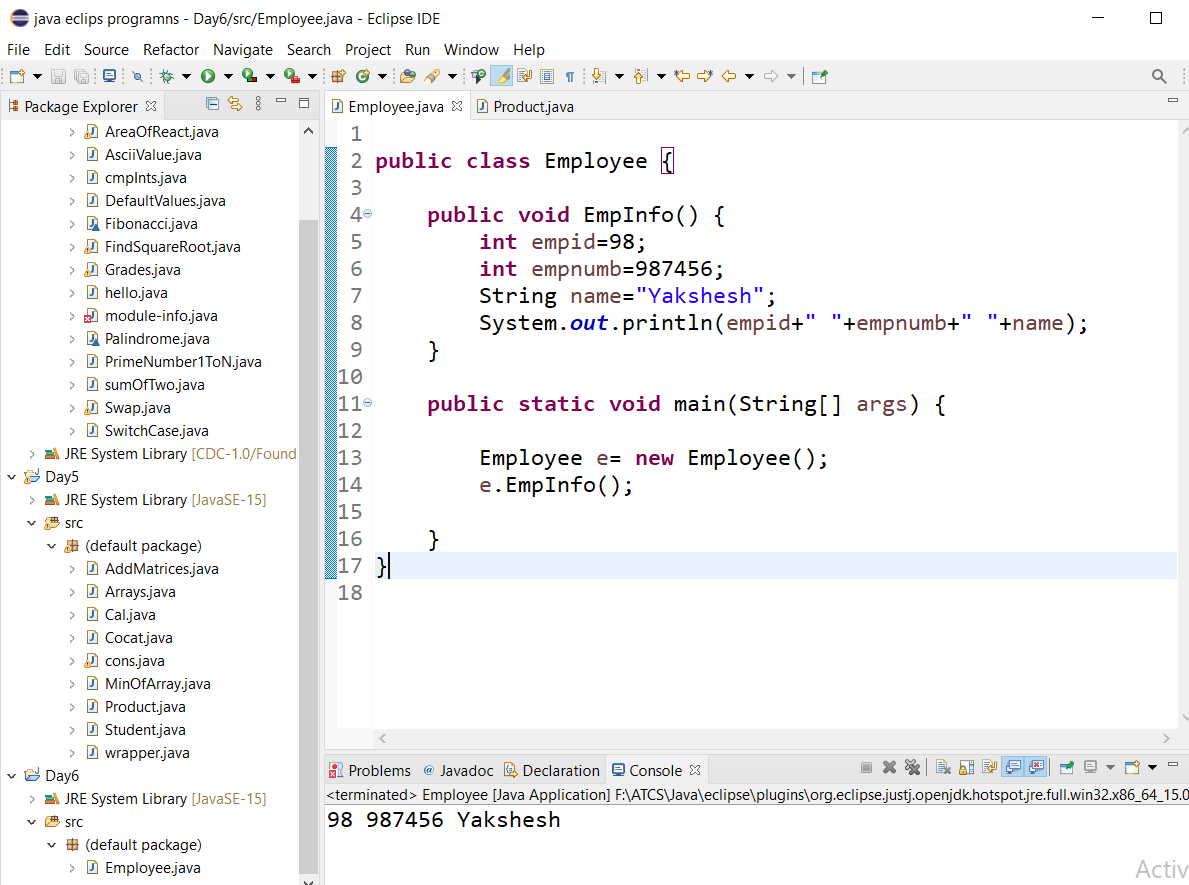
Print default values of static & instance variables for different data types.



Build a class Employee which contains details about the employee and compile and run its instance.



Build a class that has references to other classes. Instantiate these reference variables and invoke

Graphical user interface, text, application

Description automatically generated(Call by Reference)

Create Student class with global variables and related methods with constructor and without constructor

Text, application

Description automatically generated

observe the difference between methods calling and constructor calling

Graphical user interface, text, application, email

Description automatically generated

Create a class Vehicle and encapsulate the data members.

Graphical user interface, text, application

Description automatically generatedText

Description automatically generated

Create one Animal class(superclass), Dog class(subclass) the same method in the

Graphical user interface, application, Word

Description automatically generated

Multilevel Inhertance

